Position: Graphic Designer - General Design (Part Time)

Location: La Mesa, CA **Attendance:** 4,000

THE ROLE

The Graphic Designer develops and implements design solutions for ministries, worship services, special events, and more. This position will work on a variety of print, digital media, and web projects at various stages of a project's life cycle, including conceptualization, proof of concept, design, production, and delivery for our ministry departments. The Graphic Designer will be responsible for taking assigned tasks and creatively executing strategies for use on multiple platforms.

The Graphic Designer will work primarily on projects in the general design and marketing realm. They will report to the Design Director.

RESPONSIBLE FOR:

1. Modeling Biblical Priorities

The Graphic Designer is responsible for upholding Biblical priorities and core values of Skyline Church. They should represent a growing personal relationship with Christ. The Graphic Designer models a strong relationship with his or her spouse (if married) and children (if applicable). The Graphic Designer strives to fulfill his or her purpose while demonstrating integrity in words, relationships, and actions. These objectives are accomplished by:

- Committing to a daily guiet time with God.
- Setting appropriate boundaries to protect character and integrity.
- Developing personal evangelism opportunities with your Oikos outside the church.
- Supporting the ministries of Skyline Church by faithfully giving at least 10% of gross income.
- Adhering to and encompassing the qualities and characteristics required of Skyline Church employees, as defined by the Staff Handbook and Core Identity Book.
- Lead with a servant's heart, demonstrate genuine care and concern while acting with humility and integrity when encouraging the efforts of all team members (1 Peter 5:1-4).

2. Job Responsibilities and Duties

- Create high quality church-wide visuals for major projects, weekend series, events, etc.
- Digital content series art, event branding, social media images, ministry branding, etc.
- Print collateral programs, event postcards, banners, signage, etc.
- Support the design needs of the various ministries, campaigns, and initiatives.
- Work with senior pastor in the development of sermon series graphics, notes, and slides.
- · Operate within Skyline Church branding.



- Perform high-quality, on time, detailed work with minimum supervision under deadlines.
- Manage feedback from multiple parties and deal with last minute changes.
- Foster a positive, proactive, collaborative, and creative work atmosphere.
- Work closely with other members of the design team to translate content for social media.

PRIMARY STRENGTHS/SKILLS REQUIRES:

- Excellent communication skills.
- · Able to think on their feet quickly.
- Self-motivated with ability to work well under pressure.
- Must be able to work independently and in a high paced team environment to meet deadlines.
- High level of creative thinking and execution.
- Always thinking of innovative ways to raise the bar and take designs and ideas to the next level.
- Understands and is knowledgeable on the graphic standards for print and digital.
- Has a keen eye for the latest trends in graphic design.
- · Attention to detail in design.
- Must be attending or willing to attend Skyline Church.

JOB REQUIREMENTS:

1. Education and Experience

- BA Degree Preferred.
- 2+ years of graphic design experience: internship, freelance, corporate, volunteer work, etc.
- Proven experience working in a creative team environment to conceptualize ideas.

2. Technical/Skill Requirements

- Must have advanced skills/knowledge of InDesign, Illustrator, and Photoshop.
- Knowledge of Adobe After Effects or other Adobe Suite programs is a plus.
- Photography/Video experience a plus.
- Experience with ProPresenter a plus.

TO APPLY

Please submit resumes to CJ Miller via email: cmiller@skylinechurch.org 11330 Campo Rd. La Mesa, CA 91941 | 619.660.5000 SkylineChurch.org

